



Our goal is to create the **perfect event watching experience**, regardless of whether the viewer prefers sports, esports, or any other entertainment.

Focusing on technology and UX, we provide state-of-the-art technology to the broadcast, esports and live entertainment industry to reliably deliver multiple streams of video, audio and data, in perfect sync and ultra-low latency, as well as providing the tools to create seamless and personalised fan experiences.

We are constantly looking for motivated and enthusiastic colleagues to join our talented international team. Currently we have the following opening

Internship - Backend Developer (f/m/d)

We are always happy to support young and motivated developers during their studies and providing them insights into the work and startup life. After the internships, we also offer the possibility to support you during your thesis.

Responsibilities

- Collaborate with our team to create new features
- Actively contribute to the development of new backend services and APIs
- Work with a modern tech stack: microservice architecture, containerized environment (Docker), Amazon Web Services (AWS), .NET Core
- Be part of a motivated team and join the discussion during our Sprint and Kanban planning sessions

Skills required

- Basic knowledge with C#, Java or Python
- Show a willingness to learn and grow
- Proficient in English (work as part of an international team)

Work Environment

- A young and growing company, supported by international investors
- An international and ambitious team
- A lot of room for self-initiative and creativity
- Very flexible working hours and home office possibility
- A modern office near Salzburg Airport, good bus connection, parking spaces available

The monthly gross wage (full time 38.5 hours / week) is € 1,500.

We are open to discuss the duration of the internship, depending on the start and weekly hours.

Sounds interesting? If so, please send us a copy of your CV.

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